



Fayetteville Adult Kickball Association Factsheet

Be a *kickballer!* Don't miss out on the fun this season!

Fayetteville Parks and Recreation has offered kickball since 2009, and it has grown as a fun program that offers intensely, mildly competitive, and 'laidback' league opportunities.

Leagues in Program:		Game On League	Chill Out League	Just for Kicks League
What is the level of competition in each league?		The Game On League is for teams seeking a competitive, athletic challenge while playing against other teams whom are aiming to win, but also are looking to have a little fun while playing. Kickball 'purists,' former club and college athletes, or those serious ballers whom still have their highlight reels will most enjoy this league.	The Chill Out League is for teams seeking a wholesome program: even competition and lots of fun, though the win comes first. The level of competition in this league will remind players of other recreation and college intramural sports leagues. Will you enjoy this league as a serious kickballer? Yes, but not as much as the Game On League. Will you enjoy this league as a fun-first player? Yes, but not as much as the Just For Kicks League.	The Just for Kicks League is for teams seeking a fun-first, organized coed adult kickball program. The level of competition is playful and relaxed. This is not to say that games are less organized than the other leagues or that teams "don't care," but the general spirit of teams in this league is to put fun above all else, including "the win." Yet, all eyes are on the trophy at tournament time.
What is the registration fee, and what does this include?	The registration fee is \$275 per team. This includes 14 regular season games, entry to the post-season tournament, two paid umpires per game, unlimited free practice reservations, post-season awards, and all equipment required to play, such as the game ball, cones, and scoreboard.			
What are the Summer 2018 program dates?	Registration: April 9-June 10 Information Available Online: June 11 Season: Week of June 18-Week of August 6 Rosters Lock: July 20 Post-Season Tournament: Week of August 6			
(Registration is available at www.fayetteville-ar.gov/kickball)				
When and where are games played?	All matches played at Walker Park. Please refer to registration for dates and times available in each league.	All matches played at Walker Park. Please refer to registration for dates and times available in each league.	All matches played at Walker Park. Please refer to registration for dates and times available in each league.	
What rulebook is used? What about the ball?	The program uses a league rulebook available at www.fayetteville-ar.gov/kickball ; rules are similar to most coed adult kickball recreation programs. The backbone of this rulebook is the World Adult Kickball Association (CLUBWAKA) program rulebook (https://www.kickball.com/rules/official). The league rulebook is used when the league rulebook and CLUBWAKA rulebook conflict. The ball used is a 10" red CLUBWAKA brand kickball inflated 1-1.5 lbs. Parks and Recreation provides all game balls.			
How long are games? What about extra innings?	All games are six (6) innings or 45 minutes, whichever happens first ends the game. There are no ties in the Fayetteville Adult Kickball Association. If the game is tied at 45 minutes or six (6) innings, then the game is finished using the "one-pitch play" rule.			
What positions are used?	In the field, full teams use: a catcher, a pitcher, first, second, and third base, a shortstop, and four outfielders. When teams are playing with fewer than 10 players, the first positions "to go" are usually the outfielders.			
Can we play without 10 players? What are the coed rules?	A team may begin a game with six, seven, eight, or nine players. A fully-fielded team is 10 players. FAKA is coed, so there must be equal number of male and female players playing in a game unless a team is playing with an odd number of players. If a team is playing with seven or nine players, then the team must field only one more female or male player than the other gender. (For instance, a team may play with seven players, so long as it is three male players and four female players, or vice-versa.)			
How does my team and roster work?	A full team in the field is 10 players, and 20 players may be on a team's roster. Rosters lock at the end of the fifth week of play, and no players may be added after this deadline. Rosters can be updated before or after a match through the Parks and Recreation staff member present or through emailing Recreation Program Manager Joe Kieklak (jkieklak@fayetteville-ar.gov).			
Are players allowed to play on multiple teams?	Yes- though a team must be composed of a majority of players that only play on that team. For instance, a team with 20 players must have 11 players that play only on that team. Players may play on more than one team during the tournament, but games cannot be delayed to accommodate players on more than one team.			

The recreation program managers reserves the right to change rules as needed to benefit all teams, but the recreation program manager shall notify all team captains if a rule is changed.

For more information, including full rulebooks, please visit www.fayetteville-ar.gov/kickball, or reach out to recreation program manager Joe Kieklak (jkieklak@fayetteville-ar.gov, 479-444-3474).

Leagues in Program:	Game On League	Chill Out League	Just for Kicks League
What are the field dimensions? (Field Diagram Available in Rulebook)	Field Fence: 200 feet (Perfect for a well-earned home run, but not a home run derby)		
	Base Paths: 60 feet; Pitcher's Line: 43 feet (defensive arc between first and third base line)		
Defensive arc? Catcher's Box?	Catcher's Box: Right angle on third base side, the intersection is 7 feet from the back of home plate		
Pitching...	There is a chalked arc between first and third base. Defensive players must stay behind that arc until the ball is kicked. Catchers must stay in the catcher's box until the ball is kicked.		
	Pitchers line up on the defensive line or pitcher's line, which is 43 feet from home plate. Pitchers may take three steps to "wind-up," and the ball must be released below the waist.		
Strikes and Balls... Do tell...	The ball may roll or bounce. If bounced, the ball must bounce three times before crossing the strike zone. The pitch is automatically ruled a "ball," if the pitched ball touches one of the two strike cones, or does not legally enter the strike zone. Batters may kick any ball, including a pitch ruled a "ball."		
	Pitchers must throw or roll the ball so that it bounces three times and crosses a 6'x1' strike zone without touching the cones used as strike zone boundaries. Players must line up in the strike zone, and kick the ball into play so that it does not knock over the strike cones. The ball may be kicked "outside the cones;" normal fair/foul rules apply.		
What is the count?	All batters begin with a 1-1 count.		
Does the league use umpires?	Yes! There are two umpires per match, and teams are not required to "self-ump." Umpires are hired, trained, and paid by Fayetteville Parks and Recreation. Would you like to serve as an umpire? Reach out to Recreation Program Manager Joe Kieklak for more information.		
How does the ball move? And pegs, bro, what about the PEGS!?	After the batter kicks the ball into play, fielders may kick or throw the ball around the field. Some of the best plays are punts from the outfield to put out a player rounding third base.		
	Pegs are legal! To put a runner/batter-runner out, a defensive player may tag or peg the runner/batter-runner. A player may only tag or peg another player below the neck. Please check the rulebook for information on how this rule is enforced.		
What the heck is the "one-pitch play" rule?	When needed, the "one-pitch play" rule is used to end a game that is tied after 45 minutes or six (6) innings. One-pitch play shall start the first extra inning required because of the time limit was reached or six (6) innings were played. In "one-pitch play," each batter shall have receive one (1) pitch.		
	If the pitch is a ball, then the batter shall receive a "walk."		
	If the pitch is a strike or a foul ball, then the batter shall be "out."		
	If the pitch is kicked fair, then the play progresses as normal.		
	If a game is not decided by the end of one inning of "one-pitch play," then the player who completed the last at-bat on each team shall go to second base at the start of the second inning of "one-pitch play." This player is not necessarily the last out, but shall be the player whom last finished batting.		
	After the first "one-pitch play" inning, the last completed at-bat starts at second base at the beginning of inning required until the game ends.		
What is the "mercy rule"?	The game automatically ends if one team is winning by 15 or more runs at the end of the second inning or by 10 or more runs after the third inning.		
What's up with foul balls?	All players receive one "courtesy foul" after a player has two strikes. Otherwise, a foul can count as a player's second strike. A player "fouls out," after using her or his "courtesy foul."		
	For example, a player starting with a 1-1 count may kick one ball foul (strike, 1-2) or just miss the ball when kicking (strike, 1-2), the player then has one "courtesy foul" ball left.		
Can batters bunt?	Yes! (Pro tip: the most successful teams have speedy catchers to snuff out the advantages of bunting.)		
Are uniforms required?	No, but they are <i>certainly encouraged</i> . The two best dressed teams play in the Fayetteville Adult Kickball Association play in the Pageantry Bowl, and up for grabs is a rad traveling trophy, and, of course, bragging rights.		
Post-Season Tournament?	Every team automatically participates in the post-season tournament, and the tournament seeding is based on the regular season standings.		
	The tournament is played on a team's league night. For instance, a team in a Monday league will start and finish the tournament on a Monday, and the tournament is usually finished in one night.		

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